

## **SUMMIT RACEWAY ELKO COUNTY AUTO RACING TRACK RULES**

### **1. GENERAL POLICY:**

**A. The Raceway Management and Officials will establish the length, frequency and admission of all events and programs. All participants will be expected to participate in every event that is possible.**

**B. Management has the authority to disqualify any car or refuse participation to any individual at any time.**

**C. Any person on this property without the permission of the Raceway Management is guilty of Trespassing on this property in conjunction with racing activities. However, the Management of the Raceway reserves the right to revoke and cancel this authority at any time that is felt that your presence or conduct is not in the best interest Auto Racing, your fellow competitors, the FANS and the Management of the Raceway.**

**D. Any disagreement over technical questions, operations or finishing positions will be resolved by the Racing Officials and Protest Committee. When their decision is rendered, such decision is final and binding.**

### **2. ILLEGAL PENALTY POLICIES:**

**A. All entries must comply with specifications before entering the racetrack. Any illegal changes of any kind or and changing of tires to illegal size after entering the race will forfeit earnings and points for that night and can be suspended up to (2) two nights of racing. This rule will be enforced for all classes.**

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### **3. PIT ADMISSION:**

**A. Payment of fee and personal signing of release form. Minimum age for pit admission is 14 years (with written per-mission by parent or guardian. MUST BE WITNESSES.) minors must see us well in advance, so we may prepare the necessary releases. DO NOT wait until race day. Pit admissions are non-refundable and nontransferable.**

### **4. RESPONSIBILITY:**

**A. The Raceway and Association assumers no responsebility for damage to or loss of your equipment, vehicles, by any means whatsoever. In restricted areas the Auto Racing involves risks and he assumes these risks with full awareness and knowledge.**

### **5. CONDUCT RULES FOR DRIVERS & PIT CREW:**

**A. Any fighting at the track will subject the offender to suspension depending upon the seriousness of the incident and the decision of the Officials. Any con- tinuous problems from the same individuals will result in permanent suspension.**

**B. We expect courteous conduct from all participants at all times. We do not tolerate profanity in front of the race fans or Officials. Profane signs on your car, sex signs, etc., on your car or clothes will not be permitted. We expect you to look like Ladies and Gentlemen and to act like them. If you can't abide by our rules, stay away. Be clean, uniformed and look respectable. Suspensions or fines will be awarded if, in the opinion of the Officials, they are necessary.**

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**B. The Track Officials reserve the right to inspect any car at anytime. Failure to comply with the Officials request will result in suspension of car and driver.**

**C. All fines go to the appropriate fund for the car being pro tested.**

## **6. PROTESTS:**

**A. Any protest must be presented in writing to the D.O.C. (Director of Competition) with in 15 minutes of your event, accompanied by a protest fee of \$25.00 for procedure or scoring, (Protest fee is returned on scoring, only if you are cor rect). Nonvisual, mechanical protest fee of \$200.00 will be returned to the protester if car is found illegal or will go to the protested car if found legal. The Driver's Committee will re view the protest at the track and a decision will be made. All decisions made by the Officials and/or Drivers Committee will be final and binding. No arguing will be tolerated.**

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**F. Any driver who delays the start or restart of any event by holding his/her position or not assuming the position assigned by the Flagman, will be sent to the back of the pack.**

**G. The driver will be responsible for all persons or crew members which sign in under the driver's assigned registered car number. If there is a person in a pit, which has not signed the release required be our Insurance Company and does not have a pit wrist band issued by the admission gate to them, then the car driver will be subject to a \$100.00 fine, plus sus pension for that entire event. They will be asked to leave the pit, at the time it is determined that they have a person ille - gally in their pits. This applies to member and non-member alike. The driver and all others involved in the violation, will be fined or suspended or both, at the discretion of the Track Management. All fines must be paid before you are allowed back on the track.**

**H. All drivers shall be at least 14 years of age, as required by our Insurance Company.**

**I. To receive Summit Raceway points, you must be a member of E.C.A.R.**

**J. Non-member of E.C.A.R. shall be charged a \$10 additional fee Car/Driver and an additional \$5. fee for pit passes.**

## **7. DRIVERS RESPONSIBILITIES:**

**A. Vehicles enter restricted area at their own risk.**

**B. Inspection Sheet will be used, if your car does not meet technical rules, you have one (1) event to repair. You will be allowed to race that night for no money or points and you must start scratch. If the car or safety equipment does not pass safety tech it will not race until it has passed the safety inspection.**

**C. If a car has been cleared for a race day, any driver may drive that car as long as he/she starts the races in that car. If you change drivers in the middle of the racing night your car will start scratch. A driver may drive in more than one (1) class. You must notify the pit tower before that race if drivers have changed.**

**D. ALL CLASSES MUST do their share of wheel packing the track with THEIR RACECARS. Failure to do so will cause that car to start in the back of all events. Officials may wave this only for a good reason. Cars must complete five (5) laps of packing.**

**E. When called to stage all cars must do so immediately. If you are not in your position or not assuming position assigned by the Pit Tower, you will be sent to the back of the pack.**

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**C. No Driver may get out of his/her car on the track or infield during the race. If this rule is violated, the Driver may be disqualified from that event or suspended.**

**D. There will be no drinking of alcoholic beverages in the pit area or use of controlled substances during or before the racing program, NO EXCEPTIONS! Anyone caught with any of the above on his person or in his equipment will be removed from the pit area. Any person who is, in the opinion of the Track Officials, intoxicated or under the influence of a controlled substance will be removed from the pit areas and suspended from racing. This includes any Officials. The length of suspension and amount of the fine will be determined by the Officials and Board of Directors. Anyone who does not leave the pit area immediately after being suspended will be subject to arrest and prosecution for trespassing.**

**E. Any person who uses abusive language or strikes a Track Official will be suspended and will forfeit all season points, any prize money due and may face prosecution. The Board of Directors will determine the severity of the incident.**

## **8. PROTEST PROCEDURES: MECHANICAL**

**Protests must be presented in writing to the D.O.C., along with a \$200 protest fee (cash only), no later than 15 minutes after the conclusion of the Main Event in which the protested car is competing. Only drivers competing in**

their class may protest cars

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within that class (i.e.: a driver in Pro Stock may not protest a Mini., etc). The protest document should describe specifically and fully what

is being protested. The D.O.C., in conjunction with the Technical Inspectors

may defer the tear-down to minimize the damage done from dirt at the racetrack.

However, steps will be taken to ensure that the

evidence is not destroyed or altered. In all cases the inspection will take place before that protested car is allowed to compete again.

Protested cars found to be within the prescribed limits will result in the presentation of the protest fee to the owner of the car being protested. If

the car being protested is found to be illegal, the third offense will result in a \$200 fine and a two (2) race suspension to that

car. All illegal items must be repaired prior to racing. If fines are assessed, the car will not be allowed into the pit until all fines are

paid. The Rules Committee will assist the D.O.C. and the Technical Inspector in interpreting the rules applicable to the protest.

**Protest Procedure: (PROCEDURAL OR SCORING)**

Any protest must be presented in writing to the D.O.C. within 15 minutes of your event, accompanied by a \$25. fee. For procedural or scoring protest. Protest fee of \$25. must be in cash and is refundable, if the driver is correct. Money goes to the point's fund if driver is found to be incorrect.

#### **9. CAR APPEARANCE AND NUMBERS:**

A. Cars must be painted. No primer and maintained in an attractive, professional manner. Cars not maintained may be denied the right to compete at the discretion of the Track Officials.

B. Numbers must be 18" high and at least 2" wide on each side of the car and on the roof.

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C. Roof numbers must be readable from the right side of the car.

D. No more than three (3) numbers or number/letter combination. No fractional numbers allowed.

E. Numbers must be painted contrasting colors to the car or outlined.

F. Front and rear numbers must be 4" in size, painted in a contrasting color.

**SUMMIT RACEWAY  
ELKO COUNTY AUTO RACING  
SAFETY RULES:**

**A. When in pit areas, maintain a constant watch for your own protection. Half-white clothing REQUIRED! Speeding or reckless driving will result in fines or suspension and will forfeit all seasons' point, any prize money due and may face prosecution. The Officials will determine the severity of the incident. A \$25 fine shall be imposed for reckless driving or speeding and must be paid before you will be allowed back on the track.**

**B. No obstructing of pit lanes. Penalties may include forfeit of purse and/or suspension. See Pit Steward for loading instructions.**

**C. No person shall be allowed on the track except the Flagman, his assistant and/or official personnel. No pit personnel may work on any cars while on the track. Failure to obey may result in car's disqualification .**

**D. Safety inspections of seats, seat belts, shoulder harness, roll cage, etc. If all items do not meet specifications, the car will not be allowed to run until properly repaired.**

**2. APPAREL:**

**A. Fire suits required in all classes. Minimum one (1) layer Nomex or Proban: must have S.F.I. Label.**

**B. Nomex / Proban shoes required in all classes. Must have SFI label.**

**C. Nomex / Proban gloves required in all classes. Must have SFI label.**

**D. Helmets required in all classes. No driver will be allowed on the track at any time without approved goggles or face shield and approved racing helmets. Snell 00 or better, must have a SA rating for Modifieds. Class M allowed in Gen-X, Mini, Pure Stock and Pro Stock.**

**3. BATTERY:**

**Must be completely enclosed within a marine type plastic or steel box. Battery must be fastened to the floor or frame. An absorbent material must cover the top of the battery (i.e. foam or sponge).**

**4. BATTERY DISCONNECT SWITCH:**

**A. All cars will be equipped with a battery disconnect switch.**

**B. Switch must disconnect (+) positive cable.**

**C. Switch must be marked in a bright contrasting color.**

**D. Switch must be located behind driver, approximately shoulder height.**

## **5. BELTS AND HARNESSSES:**

A. Seat belts and shoulder harnesses will be racing type only. SEMA approved.

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B. 3" belts and shoulder harness and minimum 2" antisubmarine belts required.

C. 5-point hook-up required.

D. Quick release required.

E. Can not be frayed or weather worn. ( Subject to Tech. Inspectors)

## **6. BUMPERS:**

A. Must have bumpers. See class rules for application.

B. Must be mounted outside of any reinforcement.

C. End of rear bumper must be strapped to fenders.

D. Truck bumpers must be same height as car bumper.

Bardon bumpers will not be allowed.

## **7. BURNABLE MATERIALS:**

All burnable materials must be removed.

## **8. CARBURETOR THROTTLE SPRING:**

There must be at least two (2) throttle return springs on the carburetor. Each must be able to close the throttle without the other.

## **9. DRIVE SHAFT:**

Must be painted white.

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## **10. DRIVE SHAFT HOOP:**

Mandatory on all cars. A drive shaft hoop must be located 4" to 12" behind the front u-joint. Material must be 1/4" X 1/2 " strap or better. The hoop

must fully encircle the drive shaft and be bolted or welded securely to the floor pan or the frame.

## **11. ENGINE MOUNTS:**

Stock mounts may be welded solid or replaced by solid mount. The engine must be chained to the frame rails by no smaller than 1/4" chain.

One (1) chain on each side of the engine.

## **12. EXHAUST SYSTEM:**

The exhaust must exit behind the Drivers seat and be pointed down or to the left-side of the car. Except IMCA Modified, which must conform to IMCA rules.

## **13. FIRE EXTINGUISHERS:**

All cars must have a min 2 1/2lb. Fire extinguisher or fire suppression system on board. The fire extinguisher or suppression controls must be within reach of the driver while belted in. Each car's pit must have a fully charge A.B.C. rated minimum 5lb. Fire extinguisher with their car's number clearly marked on it.

**NO EXCEPTIONS!!**

#### **14. FUEL PUMPS:**

- A. Electric fuel pumps will be allowed.
- B. All cars with an electric fuel pump must be equipped with both oil pressure safety switch and a manual power switch.

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#### **15. FUEL SYSTEMS:**

- A. Fuel cells are mandatory in all classes, except Gen-X. (See Gen-X rules).
- B. Fuel cells and containers may extend below the trunk floor. The fuel cell must be contained in a full enclosed box made of minimum 20-gauge steel.
- C. Fuel cells must be securely fastened to the frame or floor pan. Must pass Tech. Officials inspection.
- D. Fuel cell must have a positive seal cap.
- E. All fuel lines must run under the car or be encased in conduit.
- F. Must have a roll-over vent check valve.
- G. All cars must have a safety fire wall between the Driver and the fuel cell.

#### **16. GLASS:**

All exterior glass must be removed. This includes lights and windows.

#### **17. HOLES:**

All holes in driver's compartment floor and rear firewall must be plugged or covered with sheet metal. Exception: 3/8" diameter drain holes in floor pan.

#### **18. MIRRORS:**

NOT ALLOWED.

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#### **19. NERF BARS (SIDE BARS):**

- A. Allowed in all classes.
- B. One (1) horizontal bar per side only.
- C. Not to extend more than 3" from the side of the car, to out side of bar.
- D. Ends must be bent inward to prevent catching.

#### **20. OIL COOLERS:**

Oil coolers are not allowed in the driver's compartment.

#### **21. RADIATORS:**

See class rules.

#### **22. RADIOS:**

Receivers, transceivers, or any other type of communication devices are not allowed in the car.

#### **23. ROLL CAGE:**

- A. Minimum 6 point roll cage required in all classes except the Gen-X class which minimum is a 4-point.
- B. Gen-X: 1 1/2: minimum diameter.

C. Mini Modified: 1 1/2" minimum diameter.

D. Pure Stock: 1 3/4" minimum diameter.

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E. Pro Stock: 1 3/4" minimum diameter.

F. Minimum .095 wall thickness.

G. Must completely enclose the driver.

H. Minimum three (3) door bars on the driver's side;  
minimum two door bars on passenger side.

I. Must have X brace behind driver.

J. All bars within driver's reach must have padding.

K. Roll cage construction must not impede driver exit from  
either side of the car.

L. Roll cage must have a bar vertically in front windshield.

M. Roll cage must be secured to the frame ( or floor pan on  
unibody cars) by welding solidly around each up right bar, or by  
welding each upright bar solidly to a 6 X 6 X 1/4" plate and then  
bolting this plate to the frame (or floor pan on unibody cars) by a  
minimum of (4) 3/8" bolts per plate. (Note: If bolted to the floor pan  
it must be sandwiched between 2 plates).

N. All welded angles must have gussets.

O. Either tubing or black pipe may be used to make roll  
cage. No galvanized pipe or pipefitting will be allowed.

#### **24. SEATS:**

A. Seats must be bolted or welded to the roll cage only.

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B. A high back seat or headrest is required.

C. Bench seats are not allowed. Racing Seats ONLY!

D. The roll cage must support seat back or headrest.

E. All seats must have metal frames.

#### **25. STEERING:**

A. Quick release steering wheel is optional but recommended.

B. A pad at least 2" and 4" diameter thick of approved  
resilient material must cover the steering wheel hub.

#### **26. TRANSMISSION SCATTER SHIELD:**

A. 3/8" minimum thickness belting or blanket must shield  
automatic transmission.

B. 1/4" minimum thickness required for homemade scatter  
shields; or SEMA approved scatter shield required on all manual  
transmissions.

#### **27. TOW HOOKS:**

All cars must have tow hooks or a chain loop on center of bumper or on  
each corner of the car. Chain loop must be on outside of bumper.

#### **28. MUFFLERS ARE MANDATORY ON ALL CARS!**

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#### **29. WEIGHT:**

Added or removable weight must:

A. Be painted white.

- B. Have car number stamped into or clearly painted on the weight.
- C. Be in blocks no smaller than 5lb. (no milling balls).
- D. Be secured to the side or top frame with at least (2) 1/2 grade 5 bolts through each weight.

### **30. WINDOW NETS:**

- A. Mandatory on driver's window. No fishnet types will be allowed.
- B. Window nets must be secured at the bottom and have a quick release at the top.

### **31. MUD FLAPS:**

ALL CARS except IMCA Modified must have mud flaps. Clearance between level ground and bottom of flaps can not be more than 2".

### **32. SAFETY INSPECTION:**

ALL vehicles must pass Safety Inspection. Safety Tech's and Rule's Committee decision is FINAL!

### **33. Traction Controls**

**No electronic traction controls allowed in all classes.**

## **SUMMIT RACEWAY**

## **ELKO COUNTY AUTO RACING**

### **RACING RULES**

1. All line up procedures will be done according to I.M.C.A. point rules which can be found at [www.imca.com](http://www.imca.com)
2. We do not race to the yellow. Once the yellow is thrown, the restart line-up will be according to the last completed green lap.
3. If a yellow is thrown before one lap is completed, then it will be a complete restart. Which means you will line up in two's (2) just like you started the race.
4. If you cause two (2) yellow flags to be thrown in any one race, you may be black flagged for the remainder of that race.
5. All car/cars causing the yellow will go to the rear of the field. The car causing the yellow will start last, (or at the discretion of the D.O.C.).
- 6. A race (heat, dash, or main event) must consist of three (3) cars taking the green flag. If at any time the car count drops to below three (3), that race will have reduced laps.**
- 7. If a car starts the heat race but does not finish, IMCA rules for line up apply.**
8. Driver's or Pit Crew harassing, complaining or yelling at the Score Keepers, Pit Tower or Corner people, may cause the driver to be disqualified for that event. All decisions on how a race will be run are made by the D.O.C. He may request help from the Corner personnel or Flag-man. His decision is final. All complaints and protests will be made to the D.O.C. All decisions as to what

happens in a racing incident on the track is the flagger's responsibility. He may also ask for help from the corner people. His decision is also final. Neither you nor your crew will ever approach the flag-stand during the race. If you have a question, go see the D.O.C. If anyone does approach the Flagger, they will be disqualified for that event. Depending how severe the incident, you may possibly have to forfeit the right to race at Summit Raceway. All points and money you have earned to that date can be taken away from you.

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### **SUMMIT RACEWAY ELKO COUNTY AUTO RACING RACING PROCEDURES**

1. Starting lineups will be determined by I.M.C.A. rules, Article XI.
2. The number of laps in each event are as follows:  
Trophy Dash — 6 laps  
Heat Race — 10 laps  
Main Event — 20 laps ( Gen-X , Mini, and Pure Stock)  
Main Event — 25 laps ( Pro Stock and I.M.C.A.)  
Please note: The above may be changed by the D.O.C. to improve the show.
3. The Flagman is in charge of the racetrack when the events start, he is in control but may ask for assistance from the D.O.C., Scorers, Cornermen, etc.  
He may:
  - A. Disqualify a car if it causes two (2) yellows, reds or a combination of the two during a event.
  - B. Keep the race under green if a car spins into the infield and is out of the way. If driver's condition is uncertain or unknown, Flagman will throw a red flag.
  - C. Disqualify cars for unnecessary contact or rough driving.
4. Black Flag Rule:
  - A. A rolled up clack flag is your warning.
  - B. (1) One unrolled black flag= out for the event (heat,dash etc)
  - C. (2) Two unrolled black flags = out for the night.
5. If there is deemed to be time there may be a 4th Heat Race with a minimum of three (3) cars. All safety rules apply for every driver.
6. There are five (5) classes at Summit Raceway: Gen-X, Modified Mini Stock, Pure Stock, Pro Stock, and I.M.C.A. Modifieds.

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- 7. If you need a tow or push wave a white flag.**
- 8. If you are in an accident and are ok drop your window net.**
- 9. If you go off the track for any reason you will go to the back of the field.**